

# DUTY SYSTEM

## THE DRAW

The Tournament Committee should endeavour to schedule clubs with teams in more than one grade at alternate time slots.

The Tournament Committee will nominate timekeepers/scorers for each game. Each game **will** have two (2) umpires. Probationary umpires can only be used with accredited umpires.

The Zone Umpire should endeavour to schedule the best available umpire/s from any team not competing in the next scheduled time slot.

## TIME KEEPING/SCORING

It is the responsibility of all senior teams, D Grade and above to check the draw and be at the ground, on time, to carry out time keeping/scoring duties.

## UMPIRING

When nominating teams to the Tournament Committee each club must denote their available umpires and the grade attributable to each umpire. (See Umpires List).

Accredited Umpires should be designated to umpire no more than one game per day and not be nominated for time keeping or scoring duties unless absolutely necessary. Each game **will** have two (2) umpires.

State Umpiring Panel members and Zone Umpires will not be available for time keeping or scoring duties, when they are not umpiring, as it is their responsibility to oversee and advise the network of game umpires and also to supervise and assess probationary umpires.

The above system provides involvement by all for the betterment of Polocrosse. Please make all players aware of their contribution when playing their sport.

Reminder to all club captains and host club draw committees; this formula is a recommendation only. Any changes to this formula must be announced at the "Captain's Meeting", eg if a club nominates a 28 point C grade side and the highest pointed team nominated is 47, then you must relay the change to the relevant club that the nominated 28 point C grade team will be put into B grade.

## BOWMAN FORMULA © PAWA

A GRADE	B GRADE	C GRADE	D GRADE	E GRADE
48 - 38	37 - 29	28 - 19	18 - 10	9 and BELOW
47 - 38	37 - 28	27 - 19	18 - 10	9 and BELOW
46 - 37	36 - 28	27 - 18	17 - 10	9 and BELOW
45 - 36	35 - 27	26 - 18	17 - 10	9 and BELOW
44 - 35	34 - 27	26 - 18	17 - 10	9 and BELOW
43 - 35	34 - 26	25 - 18	17 - 10	9 and BELOW
42 - 34	33 - 26	25 - 17	16 - 10	9 and BELOW
41 - 33	32 - 25	24 - 17	16 - 10	9 and BELOW
40 - 32	31 - 25	24 - 17	16 - 10	9 and BELOW

POLOCROSSE ASSOCIATION OF WESTERN AUSTRALIA INC

DRAW GUIDELINES – RECOMMENDATIONS ONLY

Seed the teams from highest to lowest pointed teams in each grade

2 Teams	Straight-out	Play each other twice on Saturday, swapping sections. Winner most games then highest goal score.
3 Teams	Triangle	Each team plays one another. SAT                      SUN 1 v 3                      3 v 2 2 v 1                      1 v 3 2 v 3                      1 v 2 Winner most games then highest goal score.
4 Teams	Round Robin	Each team plays one another with the winner coming from the formula at end of this section. No actual final. SAT                      SUN 1 v 4                      3 v 4 2 v 3 3 v 1                      SUN pm 4 v 2                      1 v 2
5 Teams	Round Robin	As above SAT am                      SUN am 1 v 4                      5 v 4 2 v 5                      2 v 3 LUNCH 1 v 3                      1 v 5 2 v 4                      3 v 4 SAT pm                      SUN pm 3 v 5                      1 v 2
6 Teams	2 x Triangles  SATURDAY  SUNDAY	Pool A – Teams 1, 3 and 5 Pool B – Teams 2, 4 and 6  Pool A                      Pool B 1 v 5                      2 v 6 5 v 3                      4 v 6 1 v 3                      2 v 4 Winners of each pool on Saturday proceed to final. Rest play losers games.

7 Teams	<p>1 Triangle 2 Straight-outs</p> <p>SATURDAY Pool A 1 v 7 4 v 7 1 v 4</p> <p>Winners of each pool play triangle final on Sunday e.g. SUN 1 v 3 3 v 2 2 v 1</p>	<p>Pool A – Teams 1, 4 and 7 Pool B – Teams 2 and 5 Pool C – Teams 3 and 6 Sat Pool B and C 2 (W) v 5 (L)      3 (W) v 6 (L) Winner of Pool B plays loser of Pool C and loser of Pool B plays winner of Pool C e.g. 2 (W) v 6 (L)      3 (W) v 5 (L)</p> <p>Rest play losers games</p>
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8 Teams	<p>Pool A - Teams 1, 3, 5, 7 Pool B - Teams 2, 4, 6, 8</p> <p>FINAL</p>	<p>SAT am      Pool A      Pool B 1 v 7      2 v 8 3 v 5      4 v 6</p> <p>SAT pm      3 v 7      2 v 6 1 v 5      4 v 8</p> <p>SUN am      1 v 3      2 v 4 5 v 7      6 v 8</p> <p>Winner of Pool A v's winner Pool B</p>
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9 Teams	<p>3 Triangles Pool A – Teams 1, 4 and 7 Pool B – Teams 2, 5 and 8 Pool C – Teams 3, 6 and 9</p>	<p>SAT Pool A      SAT Pool B      SAT Pool C 1 v 7      2 v 8      3 v 9 7 v 4      8 v 5      6 v 9 1 v 4      2 v 5      3 v 6</p> <p>Winners of each pool on Saturday play Triangle final on Sunday. Rest play losers games.</p>
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10 Teams	Pool A – Teams 1, 4 and 7 Pool B – Teams 2, 5 and 8 Pool C – Teams 3, 6, 9 & 10	<b>SATURDAY GAMES</b> Game 1 1 v 7 Game 2 2 v 8 Game 3 6 v 10 Game 4 3 v 9 Game 5 4 v 7 Game 6 5 v 8 Game 7 1 v 4 Game 8 2 v 5 Game 9 Winner game 3 v's winner game 4 Game 10 Loser game 3 v's loser game 4 <b>SUNDAY</b> Winners of each pool on Saturday play triangle final on Sunday. Losers – One from each in triangle Rest straight-out
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**PAA FORMULA - ROUND ROBIN DRAWS**

Goals for over goals against x 100 over 1.

$$\frac{f}{a} \times \frac{100}{l}$$

In the event of a play off the final goal scored is not counted in the formula.

**KEY**

- PUR Points under review (eg + or -)
- ACC Accredited umpire
- C Accreditation continuing
- T Theory required
- A Assessment required
- OFAR On field assessment required, with senior umpire
- YR Year accreditation was gained